

Bridge Base Online (BBO) Ginsberg Intelligent Bridgeplayer (GIB) 2 Over 1 Bidding System Compilation and Partnership Agreement

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BBO GIB Definitions

Point Count

Total Points (TP) = high card points (HCP) + short-suit points

HCP: Ace=4, King=3, Queen=2, Jack=1 (the 10 is not worth any high card points but is considered a fifth honor card when counting honor cards)

Short-suit points: void=3, singleton=2, doubleton=1, subtract 1 if suit has honors

Suit Strength

Biddable (one of the following must be true):

4 card suit with Q-J-10 or

4 card suit with K or

5 card suit (any 5 card suit is biddable)

Rebiddable:

Biddable + 1 card

Twice rebiddable:

Rebiddable + 1 card

Strong rebiddable:

Twice rebiddable with 4 of 5 honors or AKQ

Solid 6-card:

AKQTxx or AKQJxx

Solid 7-card:

AKQxxxx

Solid 8-card:

AKJxxxxx or AKxxxxxxx or better

Suit Stoppers

Partial stop

Length + HCP = 4 (Qx or Jxx)

Likely stop

Length + HCP at least 5 (Kx or Qxx)

Stop

A, QJx, 5+ HCP, or length + HCP at least 7

Two stops

Length + HCP at least 8

Force

One Round

Player receiving the signal cannot pass during that round

Game

Player receiving the signal cannot pass until game is reached but need not bid game immediately

Other Bid Descriptions

Cue

Two meanings: an early bid of an opponent's suit to act as a one round force or a late bid in a new suit to signal specific honors

Splinter

A double jump in a new suit showing a singleton or void in the suit bid

Notes Specific to the Partnership Agreement

No Bid/Category Fit

No Bid Fit

If two adjacent bids each fail to describe your hand, step down to the less distorting or weaker bid.

No Category Fit

If two adjacent categories each fail to describe your hand, step down to the preceding category.

Treat Overcalls as Cross Outs

Bidding After Opponent Overcalls When None of the Listed Responses in "Overcalls" Apply

Use a "cross out" approach. Treat available responses in the absence of overcalls as unchanged. Ignore responses that became unavailable. Sometimes this will mean passing when you would have bid in the absence of an overcall.

Game Force Take Back

Kill Switch After a Game Force

Always use a game forcing bid when it would be the appropriate bid based on your hand. If you want to take back the game force, make a minimum rebid in your suit at the next opportunity.

Slam Bidding Signals

Cue Bids

A bid of opponents' suit at the four level and higher or a new suit bid at the four level and higher always advertises an Ace or void in the suit bid.

Splinter Bids

A double jump in a new suit is always a splinter bid.

Blackwood Convention

4 NT after a suit opening is always Blackwood. It is never an invite to 6 NT.

Gerber Convention

4 Clubs after a NT opening is always Gerber

Opening Bids

One of a Suit or One NT

1 Heart or Spade:

11-21 HCP and 12-22 TP

5+ cards

Unbalanced hand or 5-3-3-2 distribution not meeting high card points requirements for 1 NT or 2 NT

1 Club or Diamond:

11-21 HCP and 12-22 TP

3+ cards

Denies five card major

Unbalanced hand or 5-3-3-2 distribution not meeting HCP requirements for 1 NT or 2 NT

1 NT:

15-17 HCP

Balanced hand or 5-3-3-2 distribution meeting HCP requirements for 1 NT

Pre-emptive (Weak) Openings

2 Diamonds, Hearts, or Spades:

7-10 HCP and 7-10 TP

6+ cards with Q or better

3 Clubs, Diamonds, Hearts or Spades

5-9 HCP, 6-10 TP

7+ cards with Q or better

4 Clubs, Diamonds, Hearts or Spades

5-9 HCP, 6-10 TP

8+ card with Q or better

Strong Openings

2 NT:

20-21 HCP

Balanced hand or 5-3-3-2 distribution meeting HCP requirements for 2 NT

2 Clubs

22+ HCP and 23+ TP

Unbalanced hand or 5-3-3-2 distribution not meeting HCP requirements for 3 NT

Forcing for one round

3 NT:

25-27 HCP

Balanced hand or 5-3-3-2 distribution meeting high card points requirements for 3 No Trump

Responding to an Opening Bid by Passing

Any Partner Opening Bid Except 2 Clubs

0-5 HCP, 0-6 TP

Any Opponent Opening Bid

0-8 TP

Responding to Partner Opening One of a Major Raises

2 Hearts or Spades

7-10 TP

3+ cards

2 NT

13+ TP (not HCP, this is Jacoby 2 NT, an artificial bid)

4+ cards

3 Hearts or Spades

10-12 TP

4+ cards

4 Hearts or Spades

5-8 HCP

5+ cards

Spades (over 1 Heart) or NT at One Level

1 Spade

6-16 TP

4+ cards

Denies three card support for hearts

1 NT

6-12 TP (not HCP)

Denies four card support

Denies four cards in other major

One round force

New Suit at Two Level (Two Over One)

2 Clubs or Diamonds

13+ HCP, 14+ TP

Biddable suit

Game force

2 Hearts

12+ HCP, 13+ TP

Biddable suit

Game force

2 Spades

17+ TP

Rebiddable suit

Game force

New Suit or NT at Three Level

3 Clubs, Diamonds, Hearts or Spades

9-11 HCP

6+ cards with Q or better

Denies three card support for partner's suit

3 NT

13-15 HCP

Balanced hand

3+ card support for partner's suit

Gives partner choice of game

New Suit at Four Level

4 Clubs, Diamonds, Hearts, or Spades (a splinter bid)

13-16 TP

4+ card support for partner's suit

Responding to Partner Opening One of a Minor Raises

2 Clubs or Diamonds

10+ HCP

4+ cards

Denies a four card major

3 Clubs or Diamonds

6-10 TP

5+ cards

Denies a four card major

New Suit or NT at One Level

1 Diamond, Heart or Spade

6-16 TP

4+ cards

1 NT

6-10 HCP

Balanced hand

New Suit or NT at Two Level (Two Over One)

2 Clubs

14+ TP

4+ cards

Game force

2 Diamonds, Hearts or Spades

17+ TP

Rebiddable suit

Game force

2 NT

11-12 HCP

Balanced hand

Partial stop in unbid suits

New Suit or NT at Three Level

3 Clubs, Diamonds, Hearts or Spades (a splinter bid)

14+ TP

5+ cards in support of partner's suit

3 NT

13-15 HCP

Balanced hand

Partial stop in unbid suits

New Suit at Four Level

4 Hearts or Spades

6-10 HCP

Strong rebiddable suit

Responding to Partner Opening One NT Stayman Convention

2 Clubs

8+ HCP, 9+ TP

Jacoby Transfer

2 Diamonds or Hearts

8+ HCP, 9+ TP

5+ cards

Minor Stayman

2 Spades

8+ HCP, 9+ TP

Other Unnamed Transfer Bids

2 NT

8+ HCP, 9+ TP

6+ cards

3 Clubs

8+ HCP, 9+ TP

6+ cards

Other Responses to NT at Three Level

3 Diamonds, Hearts or Spades (a splinter bid)

12+ TP

3 NT

10-15 HCP

Balanced hand

Gerber Convention

4 Clubs

Texas Transfer Bid

4 Diamonds or Hearts

10+ TP

6+ cards

Other Responses to NT at Four Level

4 NT

16-17 HCP

Balanced hand

Responding to Partner Other Opening Bids

Responding to Weak Two Bids

2 Hearts or Spades

14+ TP

Rebiddable Suit

One round force

2 NT

15+ HCP

One round force

3 Clubs

17+ TP

Rebiddable suit

One round force

3 Diamonds

If you have 9 diamonds between the two hands

3 Hearts or Spades

20+ TP

Strong rebiddable suit

3 NT

18-21 HCP

Partial stop in unbid suits

Responding to Two Clubs

2 Diamonds

0-7 TP

One round force

2 Hearts or Spades

8+ TP

5+ cards with KQ

One round force

2 NT

8+ HCP

3 Clubs

8+ TP

5+ cards with KQ

Responding to Three of a Suit

Raise to 4

2+ cards in support

Continuing the Auction After One of a Major

Opener Rebid After Partner Responds with One Spade Over One Heart

Opener's Rebids of Own Suit

12-18 TP, twice re-biddable, rebid two

17-20 TP, 6+ cards, rebid three

19-22 TP, 7+ & strong re-biddable, rebid four

Opener's Rebid of One NT

12-14 HCP, balanced hand

Opener's Rebid of New Lower Suit at the Two Level

12-18 TP, 4+ cards in new suit

Opener's Simple Raise of Partner's Spades

12-15 TP, 4+ spades

Opener's Rebid of Two NT

17-19 HCP, balanced hand, partial stoppers

Opener's Rebid of Three Clubs or Diamonds

19-22 TP, biddable

Opener's Jump Raise of Partner's Spades

16-18 TP, 4+ spades

Opener's Rebid of Three NT

20-21 HCP, balanced hand, partial stoppers

Opener's Rebid of Four Clubs or Diamonds

19-22 TP, splinter

Opener's Double Jump Raise of Partner's Spades

19-22 TP, 4+ spades

Opener Rebid After Partner Responds with One NT

Opener's Rebids of Own Suit

12-16 TP, 6+ cards, rebid at the two level

16-18 TP, 6+ cards, rebid at the three level

Opener's Rebid of New Lower Suit at the Two Level

12-18 TP, 3+ cards in new suit

Opener's Rebid of Two Spades After a One Heart Opening Bid (a reverse)

18-22 TP, 4+ cards in spades

Opener's No-Trump Raise to the Two Level

17-18 HCP, balanced or semi balanced distribution

Opener's Rebid of New Lower Suit at the Three Level

19-22 TP, 4+ cards in new suit, forcing to at least 3 NT game

Opener's Rebid of Three Spades After a One Heart Opening Bid

19-22 TP, 5+ spades, 6+ hearts, game forcing

Opener's No-Trump Raise to the Three Level

19-21 HCP, balanced or semi balanced distribution

Other Opener Rebids

18-22 TP and 7+ in own suit, bid 4 of that suit. With 7+ in own suit and a strong re-biddable second major, bid the second major.

Opener Rebid After Partner Responds with a Simple Raise

Opener's Rebids of Own Suit

16-17 TP, rebid at the three level

18-22 TP, rebid at the four level

Opener's Rebid of Two No Trump After a One Heart Opening Bid

17-18 TP 3+ spades with Q

Opener's Rebid of New Lower Suit at the Three Level

16-17 TP, 3+ with Q

Opener's Rebid of Three Spades After a One Heart Opening Bid (a splinter bid)

19-22 TP

Opener's Rebid of Three NT

17-20 HCP, partial stoppers in unbid suits

Opener's Rebid of New Lower Suit at the Four Level (a splinter bid)

19-22 TP

Opener Rebid After Partner Responds with a Jump Raise

Opener's Rebids of Own Suit

15-20 TP, rebid at the three level

Opener's Rebid of Three No Trump

17-21 HCP, partial stoppers in unbid suits

Opener's Rebid of Four Clubs, Diamonds, or Hearts

20-22 TP, cue bid showing A of clubs, diamonds, or hearts

Opener Rebid After Partner Responds with Minor Two Over One

Opener's Rebids of Own Suit

12-22 TP, bid two

18-22 TP, strong rebiddable, bid three

12-15 TP, 7+ cards, bid four

Opener's Rebid of New Lower Suit at the Two Level

12-22 TP, 4+ cards in new suit

Opener's Rebid of Two Spades After a One Heart Opening Bid

16-22 TP, 4+ cards in spades

Opener's Rebid of 2 NT

11-14 HCP, balanced or semi balanced distribution

Opener's Simple Raise of Partner's Suit

12-22 TP, 4+ card support

Opener's Rebid of Clubs at the Three Level

16-22 TP, 4+ cards in new suit

Opener's Rebid of Diamonds at the Three Level

15-21 HCP, 5+ hearts, KQ heading both

Opener's Rebid of Three Hearts After a One Spade Opening Bid

15-21 HCP, 5+ hearts, KQ heading both

Opener's Rebid of Three Spades After a One Heart Opening Bid (a splinter bid)

15-21 HCP,

Opener's Rebid of Three No Trump

11-14 HCP, balanced or semi balanced distribution

Opener's Rebid of Other Minor at the Four Level (a splinter bid)

14-21 HCP

Opener Rebid After Partner Responds with Two Hearts Over One Spade

Opener's Rebids of Spades

12-22 TP, 3 or fewer hearts, rebid two

18-22 TP, strong re-biddable, rebid three

12-15 TP, 7+ cards, bid four

Opener's Rebid of Two No Trump

11-14 HCP, balanced or semi balanced distribution

Opener's Rebid of Three Clubs or Diamonds

16-22 TP, 4+ cards

Opener's Rebid of Three Hearts

12-22 TP, 3+ cards

Opener's Rebid of Three NT

17-20 HCP, partial stoppers in unbid suits

Opener's Rebid of Four Clubs or Diamonds (a splinter bid)

14-21 HCP,

Opener's Rebid of Four Hearts

12-15 TP, balanced, no minor control

Opener Rebid After Partner Responds with Minor at the Three Level

Opener's Rebids of Own Suit

14-15 TP, 6+, bid three

16-19 TP, 6+, strong re-biddable, bid four

Opener's Rebid of Other Major

14-22 TP, 4+ cards

Opener's Rebid of Other Minor

16-22 TP, 4+ cards

Responder Rebid After Suit Bidding

Rebids

Simple rebid shows rebiddable suit

Jump rebid shows 6+ cards

Raises

Simple raises show 3+ support in trumps

A jump raise shows extra length

New Suit

A new suit bid shows 4+ cards

A double jump in a new suit is a splinter bid

No Trump

Rebid in NT only if required to continue an auction because it communicates no new information

Responder Rebid After NT Then New Suit by Opener

New Suit

Minimum suit bid in minor shows biddable suit

Jump suit bid in minor shows a re-biddable suit

2 NT

10-12 TP, balanced hand

3 NT

12 HCP, balanced hand, partial stoppers in unbid suits

Responder Rebid After NT and NT

New Suit

Minimum suit bid in minor shows 6+ cards

Jump suit bid in minor shows 7+ cards

3 NT

Unusual no-trump (two suited hand)

Continuing the Auction After One of a Minor

Opener Rebid After Partner Responds with One Over One

Opener's Rebids of Own Suit

11-15 HCP, 12-16 TP, twice rebiddable suit, 3 or fewer cards for partner's suit, bid two

17-20 TP, 6+ cards, 3 or fewer cards for partner's suit, bid three

20-22 TP, 6+ cards, 4+ cards for partner's suit

Opener's Rebid of One Spade After One Heart Response

11+HCP, 12-18 TP, 4 spades

Opener's Rebid of One NT

12-14 HCP, balanced hand

Opener's Rebid of Two Diamonds After One Club Open (a reverse)

20-22 TP, 6+ clubs, 4+ diamonds

Opener's Simple Raise of Partner's Suit

12-15 TP, 4+ cards

Opener's Rebid of Two Spades After One Heart Response (a jump shift)

18-21 HCP, 19-22 TP, 5+ clubs, 4 spades

Opener's Rebid of Two NT

18-19 HCP, partial stoppers in unbid suits

Opener's Rebid of Three in an Unbid Suit (a splinter bid)

19-22 TP

Opener's Jump Raise of Partner's Suit

16-18 TP, 4+ cards

Opener's Double Jump Raise of Partner's Suit

19-22 TP, 4+ cards

Opener Rebid After Partner Responds with One NT

Opener's Rebids of Own Suit

11+HCP, 12-16 TP, 5+ cards, bid two

17-20 TP, 6+ cards, bid three

Opener's Rebid of Other Minor at the Two Level

12-18 TP, 4+ cards

Opener's Rebid of Two Hearts or Spades After One Diamond Open (a reverse)

18-22 TP, 5+ hearts or spades, 4+ diamonds

Opener's Rebid of Two NT

17-18 HCP

Opener's Rebid of Three NT

19-21 HCP

Opener Rebid After Partner Responds with Inverted Simple Raise

Opener's Rebids of New Suit at the Two Level

Stop in suit bid

Opener's Rebid of Two NT

11-14 HCP, partial stoppers in unbid suits

Opener's Rebid of Own Suit at the Three Level

A placeholder bid that communicates no new information

Opener's Rebid of New Suit at the Three Level (a splinter bid)

16-21 HCP

Opener's Rebid of Three NT

18-19 HCP, partial stoppers in unbid suits

Opener Rebid After Partner Responds with Inverted Jump Raise

Opener's Rebid in Major

18-22 TP, 4+ hearts or spades

Opener's Rebid of Minor Game

19-21 HCP

Opener Rebid After Partner Responds with a Soloway Jump Shift

Opener's Rebid in New Suit

KQ in that suit

Opener's Rebid in Own Suit

6+ cards

Opener's Simple Raise of Partner's Suit

3+ cards

Responder Rebid After One of a Major-One NT

Rebid

Retreat from NT and shows 5+ cards

Raise

Retreat from NT and shows 5+ cards

New Suit

New minor is forcing

Reverse would show 5+ in open suit and 4+ in responder's suit and be game forcing to 3 NT

2 NT

11-12 HCP

Responder Rebid After Inverted Raise-New Suit

New Suit

Partial stopper

3 NT

Partial stoppers in both unbid suits

Responder Rebid After 1NT-Two of a Suit

New Suit

Partial stopper

Responder Rebid After One of a Major-Opener Rebid Own Suit

Rebid

Simple rebid shows 6+ cards

Jump rebid shows 11-12 TP and 6+ cards

New Suit

Bid in second major would show 3+ cards and be forcing

Jump in second major would show 11-12 TP and 5+ cards in each major

Reverse shows biddable suit and is game forcing

2 NT

11-12 HCP

3 NT

14-21 HCP and partial stoppers in unbid suits

Responder Rebid After 1 of a Major-2NT

Rebid

6+ cards

New Suit

New minor is forcing and shows 5 cards in responder's major

Other major would show 4+ cards

Raise

4+ cards

4 Clubs (Gerber Convention)

Responder Rebid After Soloway Jump Shift-Raise

New Suit

splinter

3 NT

18-19 HCP

Continuing the Auction After One NT
Opener Rebid After Conventions and Transfers

Respond with the correct answer or transfer. See BBO GIB conventions.

Responder Rebid After Jacoby Transfer

Raise

9 TP, 6+ cards

New suit

10+ TP and 4+ cards

Jump splinter and 15+ TP

2 NT

9 HCP, invitational to either game

3 NT

10-15 HCP

4 NT

18-19 HCP

Responder Rebid After Stayman

Other major

9 HCP, 4+ cards

Raise

Simple 9 TP, 4+ cards

Jump 15+ TP, 4+ cards

New suit

Simple 14+ TP, 5+ cards

Splinter 15+ TP

2 NT

9 HCP, denies a four card major

4 NT

18-19 HCP

Overcalls by Opponents

Effect on First Response to Partner

Turns off

Two over one bids

One round forces from opener

Cues and Doubles

Cue bid 11+ TP and 3+ cards support, one round force

Negative double from responder over a one level overcall shows 6-12 TP and 4+ cards in each unbid suit

Raises

Simple 9-11 TP

Jump 6-8 HCP, 4+ cards

Preemptive 6-9 HCP 5+ cards

After opponent's cue bid, 7-9 TP

New suit

11+ TP, 5+ cards

Effect on NT auction

If the opponents double, conventions and transfers remain on, but responder can redouble with 5 cards in a minor and preference to play in that minor.

If the opponents overcall 2 Clubs, double for Stayman. All other conventions and transfers remain on.

If the opponents overcall 2 Diamonds, Hearts, or Spades, all conventions and transfers turn off. Responder's bid of 2 Hearts or Spades is natural, promising 10+ HCP and 5+ cards. 2 NT is Lebensohl.

Effect on Opener Rebid

After responder passes an opened major

15-22 TP, 6+ cards, rebid own suit at the two level

18-19 HCP, balanced hand, stop in opponent's suit, bid 2 NT

17-22 TP, biddable new suit, bid new suit at the three level

20-22 TP, 5+ cards in opening suit, bid opponent's, suit at the three level, one round force

20-22 TP, 6+ cards, rebid own suit at the three level

20-22 HCP, balanced hand, stop in opponent's suit, bid 3 NT

After responder redouble following an opponent double of a one NT opening

Bid 2 Clubs. Responder will pass with a club suit and bid 2 Diamonds with a diamond suit.

After responder double following an opponent overcall of a one NT opening

Bid 2 Hearts or Spades as dictated by Stayman.

After responder bid of 2 Hearts or Spades following an opponent overcall of a one NT opening

Respond naturally.

After responder bid of 2 NT following an opponent overcall of a one NT opening (Lebensohl Convention)

Bid 3 Clubs. Responder's rebids at the 3 level will reflect Stayman.

Overcalls by Partnership

Overcalling Opponent's Opening Bid

Doubles

Takeout double shows a doubleton or less in opener suit, 12+ TP, 3+ cards in unbid suits (third or fourth seat 16+ TP)

Cue Bid (Michaels)

Over minor shows two 5+ card majors

Over major shows one 5+ card major and one 5+ card minor

Suit bid over suit open

One level or two level in a lower suit overcall 8-17 HCP, 9-19 TP, 5+ cards

Jump 4-9 HCP, 6+ cards

Double jump fewer than 10 HCP, 7+ cards

Cappelletti over NT open

Double for penalty, 16+ HCP

2 Clubs, 10-14 TP, 6+ cards in a one suited hand

2 Diamonds, 10-14 TP, 5+ cards in each major

2 Hearts, 10-14 TP, 4+ cards in hearts, 5+ cards in one minor

2 Spades, 10-14 TP, 4+ cards in spades, 5+ cards in one minor

2 NT, 10-14 TP, 5+ cards in each minor

Jump in a suit over NT open

Natural bid, 14-16 TP, strong rebiddable suit

Double jump in a suit over NT open

Fewer than 10 HCP, 7+ cards

NT bid

One level NT overcall 15-18 HCP, balanced hand and stopper in opponent suit bid

Two level NT overcall is "Unusual 2 NT" 12+ TP, 5+ cards in the next two lower unbid suits

Three level NT 25+ HCP, balanced hand

Responding to Partner's Overcall

Doubles

Re-double of an opponent's double 16+ TP and a lack of support for partner's suit

Cue bid

Simple raise of opponent's opening suit 10-12 TP, 3+ cards for partner (12-16 TP in fourth seat)

Raise

Simple raise of partner's suit 8-10 TP, 3+ cards, (8-11 TP in fourth seat)

Responding to Cappelletti

Pass the double

Pass if you have 6+ cards in the suit overcalled

Pass in response to 2 Spades or Hearts if you have two of that suit

2 Diamonds in response to 2 Clubs is a relay asking partner to bid their suit

2 Hearts or Spades in response to 2 Clubs shows 6+ cards in that suit

2 NT in response to 2 Clubs is natural and a one round force.

2 Hearts or Spades in response to 2 Diamonds shows 5+ cards in that suit

2 Spades in response to 2 Hearts shows 6+ cards in that suit

3 Clubs or Diamonds in response to 2 Hearts shows 6+ cards in that suit

3 Hearts in response to 2 Hearts is a natural raise

3 Clubs, Diamonds, or Hearts in response to 2 Spades shows 6+ cards in that suit

2 NT in response to 2 Diamonds, Hearts, or Spades is a relay asking partner to bid their suit and a one round force.

3 Clubs or Diamonds in response to 2 NT is a NT evasion.

3 Hearts or Spades in response to 2 NT shows 6+ cards in that suit

3 NT in response to 2 NT is natural, asking partner to play game at 3 NT.

New suit

New suit at the required level 9+ TP, biddable suit (11-15 TP in fourth seat)

Jump in new suit 14+ TP, biddable suit, game forcing (16+ TP, re-biddable suit in fourth seat)

NT bid

2 NT 11-13 HCP, balanced hand, likely stopper in opponent's opening suit (14-16 HCP, and likely stoppers in unbid suits in fourth seat)

3 NT 15-22 HCP, balanced hand, likely stopper in opponent's opening suit (17-20 HCP, and likely stoppers in unbid suits in fourth seat)

BBO GIB Conventions and Transfers**After One NT Opening****Stayman Convention**

Asking partner to confirm or deny a four card major

Stayman Convention (Minor)

Asking partner to confirm or deny a four card minor

Transfer

Forcing partner to bid in next highest suit

Jacoby Transfer

Diamonds for hearts, hearts for spades

Texas Transfer

Transfer with 6+ cards

Slam Bidding**Gerber Convention**

4 Clubs after a NT opening is a call for Aces, responses are:

4 Diamonds is 0 or 4

4 Hearts is 1

4 Spades is 2

4 NT is 3

Roman Keycard Blackwood

4 NT after a suit opening asks for Aces and the King of the trump suit

5 Clubs is 0 or 3 keycards

5 Diamonds is 1 or 4 keycards

5 Hearts is 2 or 5 keycards, but no Queen

5 Spades is 2 or 5 keycards plus Queen